
trio-serial

Release 0.4.0

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Sep 30, 2023

CONTENTS:

1	Installation	3
2	Example	5
3	API reference	7
4	Contributing and Support	11
5	Development and Testing	13
6	Changelog	15
7	License	17
8	Indices and tables	19
Index		21

This project is an adaption of the [pyserial](#) project for [trio](#).

**CHAPTER
ONE**

INSTALLATION

```
$ pip install trio-serial
```

CHAPTER
TWO

EXAMPLE

```
from trio import run
from trio_serial import SerialStream

async def main():
    async with SerialStream("/dev/ttyUSB0") as ser:
        for i in range(10):
            buf = await ser.receive_some()
            await ser.send_all(buf)
            await ser.send_all(buf)

run(main)
```


API REFERENCE

```
class trio_serial.abstract.AbstractSerialStream(port, *, exclusive=False, baudrate=115200,  
                                              bytesize=8, parity=Parity.NONE,  
                                              stopbits=StopBits.ONE, xonxoff=False, rtscts=False)
```

Operating system independant public interface of `SerialStream`.

Create new `SerialStream` object.

Parameters

- **`port` (str)** – Name of port. Format depends on implementation. This could be “/dev/ttyUSB0” on Linux or “COM7” on Windows.
- **`exclusive` (bool)** – Lock port for exclusive use
- **`baudrate` (int)** – Initial Port speed
- **`bytesize` (int)** – Number of bits per byte
- **`parity` (Parity)** – Parity
- **`stopbits` (StopBits)** – Number of stop bits
- **`xonxoff` (bool)** – Software Flow Control with XON/XOFF
- **`rtscts` (bool)** – Hardware Flow Control with RTS/CTS

abstract async aclose()

Cleanly close the port.

Do nothing if already closed.

Return type

None

abstract async aopen()

Open the port and configure it with the initial state from `__init__()`.

Return type

None

abstract async discard_input()

Discard any unread input.

Return type

None

abstract async discard_output()

Discard any unwritten output.

Return type

None

abstract async get_cts()

Retrieve current *Clear To Send* state.

Returns

Current CTS state

Return type

bool

abstract async get_hangup()

Retrieve current *Hangup on Close* state.

Returns

Current *Hangup on Close* state

Return type

bool

abstract async get_rts()

Retrieve current *Ready To Send* state.

Returns

Current RTS state

Return type

bool

property port: str

Get the port name.

Returns

port name or device

async receive_some(max_bytes=None)

Receive some bytes from the serial port.

Parameters

max_bytes (*int* / *None*) – Maximum number of bytes to receive.

Returns

On success, between 1 and **max_bytes** bytes. On End-of-file (e.g. serial port is gone) an empty bytes object is returned.

Return type

bytes

async send_all(data)

Send data to the serial port. :param data: Data to send

Parameters

data (*ByteString*) –

Return type

None

abstract async send_break(duration=0.25)

Transmit a continuous stream of zero-valued bits for a specific duration.

Params:

duration: Number of seconds

Parameters

duration (*float*) –

Return type

None

abstract async set_hangup(*value*)

Set *Hangup* on *Close* state.

Parameters

value (*bool*) – New *Hangup* on *Close* state

Return type

None

abstract async set_rts(*value*)

Set *Ready To Send* state.

Parameters

value (*bool*) – New *Ready To Send* state

Return type

None

async wait_send_all_might_not_block()

Wait until sending might not block (it still might block).

Return type

None

class trio_serial.abstract.Parity(*value*, *names=None*, *, *module=None*, *qualname=None*, *type=None*, *start=1*, *boundary=None*)

Enumeration of parity types.

EVEN = 2

Even parity

MARK = 4

Parity bit always 1

NONE = 1

No parity

ODD = 3

Odd parity

SPACE = 5

Parity bit always 0

class trio_serial.abstract.StopBits(*value*, *names=None*, *, *module=None*, *qualname=None*, *type=None*, *start=1*, *boundary=None*)

Enumeration of stop bit lengths.

ONE = 1

One bit

ONE_POINT_FIVE = 2

One and a half bits

TWO = 3

Two bits

**CHAPTER
FOUR**

CONTRIBUTING AND SUPPORT

Please create a new [Issue](#) or [Pull request](#) on GitHub to contribute changes or ask questions.

**CHAPTER
FIVE**

DEVELOPMENT AND TESTING

To test the package locally, run: .. code-block:: console

```
$ /path/to/pip install -U .
```

where pip could be in a virtual environment.

CHANGELOG

6.1 0.4.0 - 2023-09-30

- Remove loop on `receive_some` method. (#9)
- Update dependencies.

6.2 0.3.0 - 2021-05-15

- Fix cleanup issue when running in sync context. Remove `close` method. (#4)

6.3 0.2.1 - 2021-04-09

- Do not handle modem bits (e.g. rts) in constructor / aopen. Use `set_rts()`/`get_rts()` instead. (#2)
- Add new methods to control “hangup on close”:
 - `get_hangup()`
 - `set_hangup()`

6.4 0.1.2 - 2021-02-07

- More relaxed dependencies

6.5 0.1.1 - 2021-01-31

- Add new methods:
 - `port()`
 - `discard_input()`
 - `discard_output()`
 - `send_break()`

6.6 0.1.0 - 2020-12-21

- Initial release.

**CHAPTER
SEVEN**

LICENSE

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**CHAPTER
EIGHT**

INDICES AND TABLES

- genindex
- modindex
- search

INDEX

A

`AbstractSerialStream` (*class in `trio_serial.abstract`*),
 7
`aclose()` (*`trio_serial.abstract.AbstractSerialStream` method*), 7
`aopen()` (*`trio_serial.abstract.AbstractSerialStream` method*), 7

D

`discard_input()` (*`trio_serial.abstract.AbstractSerialStream` method*), 7
`discard_output()` (*`trio_serial.abstract.AbstractSerialStream` method*), 7

E

`EVEN` (*`trio_serial.abstract.Parity` attribute*), 9

G

`get_cts()` (*`trio_serial.abstract.AbstractSerialStream` method*), 8
`get_hangup()` (*`trio_serial.abstract.AbstractSerialStream` method*), 8
`get_rts()` (*`trio_serial.abstract.AbstractSerialStream` method*), 8

M

`MARK` (*`trio_serial.abstract.Parity` attribute*), 9

N

`NONE` (*`trio_serial.abstract.Parity` attribute*), 9

O

`ODD` (*`trio_serial.abstract.Parity` attribute*), 9
`ONE` (*`trio_serial.abstract.StopBits` attribute*), 9
`ONE_POINT_FIVE` (*`trio_serial.abstract.StopBits` attribute*), 9

P

`Parity` (*class in `trio_serial.abstract`*), 9
`port` (*`trio_serial.abstract.AbstractSerialStream` property*), 8

R

`receive_some()` (*`trio_serial.abstract.AbstractSerialStream` method*), 8

S

`send_all()` (*`trio_serial.abstract.AbstractSerialStream` method*), 8
`send_break()` (*`trio_serial.abstract.AbstractSerialStream` method*), 8
`set_hangup()` (*`trio_serial.abstract.AbstractSerialStream` method*), 9
`set_rts()` (*`trio_serial.abstract.AbstractSerialStream` method*), 9

`SPACE` (*`trio_serial.abstract.Parity` attribute*), 9

`StopBits` (*class in `trio_serial.abstract`*), 9

T

`TWO` (*`trio_serial.abstract.StopBits` attribute*), 10

W

`wait_send_all_might_not_block()`
 (*`trio_serial.abstract.AbstractSerialStream` method*), 9